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ABRAMS Announces Worldwide Book Sales and Distribution Partnership with Bungie

New York, NY, May 31, 2022 — **ABRAMS** is pleased to announce a new partnership with **Bungie** for worldwide book sales and distribution for titles tied to the *Destiny* video game universe. Bungie is the video game studio behind the creation of some of the world's most celebrated video game franchises, including *Marathon*, *Myth*, *Halo*, and *Destiny*.

"Book publishing has been a strong and important category for Bungie and the *Destiny* franchise. As we look to expand our title offering, we are thrilled to partner with the incredible team at ABRAMS to take our sales and distribution to the next level," says Katie Lennox, Director of Consumer Products at Bungie.

ABRAMS began selling and distributing Bungie's publishing program as of March 1, 2022. Bungie's backlist offering consists of five titles—*Destiny Comic Collection, Volume 1* and the *Destiny Grimoire Anthologies, Volumes 1* through *4*—all of which have sold more than 200,000 copies combined. Coming this fall and available now for preorder is *Destiny Grimoire Anthology, Volume 5*.

"Bungie is a visionary video game studio whose games are played by millions of people around the world across multiple generations," says Steve Tager, Senior Vice President, Strategic Development at ABRAMS. "Their books are smartly conceived, well-written, and visually enticing and are beloved by their ardent fans. We are thrilled to count them as a part of our thoughtfully curated family of distribution partners. We look forward to helping bring Bungie's growing portfolio of titles to a wider audience around the world."

About ABRAMS

Founded in 1949, ABRAMS was the first company in the United States to specialize in publishing art and illustrated books. The company continues to publish critically acclaimed and bestselling works in the areas of art, photography, cooking, craft, comics, interior and garden design, entertainment, fashion, and popular culture as well as narrative non-fiction and new works of fiction for adults; children's books ranging from middle grade to young adult fiction to picture books to board books. ABRAMS creates and distributes brilliantly designed books with the highest production values under the following imprints: Abrams; Abrams ComicArts; Megascoppe; Surely Books; Abrams Image; Abrams Press; The Overlook Press; Cernunnos; Cameron + Company; Abrams Books for Young Readers; Amulet Books; Abrams Appleseed; and Magic Cat. ABRAMS also distributes books for Booth-Clibborn Editions, Bungie, Alain Ducasse Édition, Éditions de La Martinière, Editions BPI, Global Golf Group, Lucky Spool, Milky Way Picture Books, The Museum of Modern Art, SelfMadeHero, Tate Publishing, V&A Publishing, and The Vendome Press.

About Bungie



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Bungie is a video game studio based in Bellevue, Washington, dedicated to creating hopeful worlds that inspire passionate player communities and lifelong friendships. For more than three decades, Bungie has worked towards that vision, creating some of the world's most celebrated video game franchises, including *Marathon*, *Myth*, *Halo*, and *Destiny*. Bungie is focused on developing the future of the *Destiny* universe and new worlds to come.